

Introduction to Digital Accessibility

Joana Condeco 21st October 2021



Welcome

This session will introduce the basics of digital accessibility.

- Live captions during the session toggle on/off
- Slides, a transcript and recording will be made available
- Please use the Q&A window for questions
- Please use the chat window for general conversation
- Feedback form will be shared after the session



About AbilityNet



Strategies, standards, resources to make the Web accessible to people with disabilities







The Future of Accessibility and Inclusive Design





ICS NDA Web Accessibility Directive Training Series





Outline of today's training

What we aim to cover

- Gentle introduction to accessibility
- Why accessibility is important
- Inclusive design and accessibility
- Accessibility standards and why they're important for creating inclusive digital platforms

We will be pausing to answer questions throughout



Poll 1: Why have you come to today's training? (multiple choice)

- General interest to learn about digital accessibility
- Relevant to my work I am employed in a digital role
- Relevant to my organisation digital accessibility is on our agenda
- Digital accessibility advocate I am checking my accessibility knowledge is up-to-date
- Other (please use the chat window)





Accessibility is primarily about people and barriers to participation



Poll 2: Who is disabled here?



Α







Being disabled ≠ having an impairment

Disability happens when barriers exist between people and their **environment**



Social Model

People are disabled by **barriers in society**, not by impairments or difference.

These barriers can be **physical** or caused by **people's attitudes** towards difference.

When barriers are removed, disabled people can be **independent**, **autonomous**, **and equal**.





Digital accessibility

People are disabled by **inaccessible digital products**.

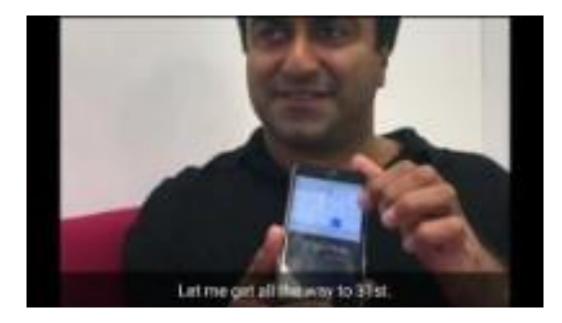
Accessibility is the ability for **everyone to access and benefit** from something, such as a website or app.

Accessibility is about finding and dismantling the **barriers to entry and use.**



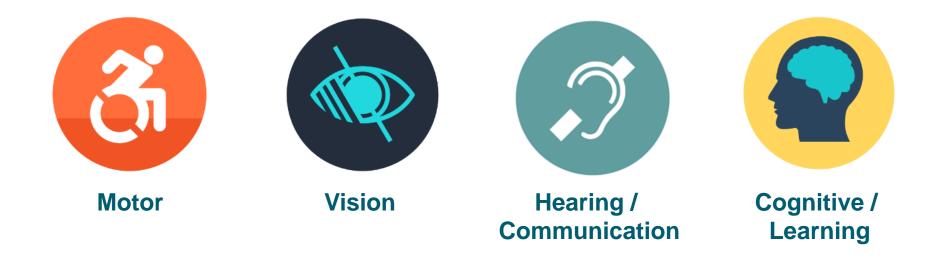


Meet Adi





Impairment types that can affect access





Business and Legal Context





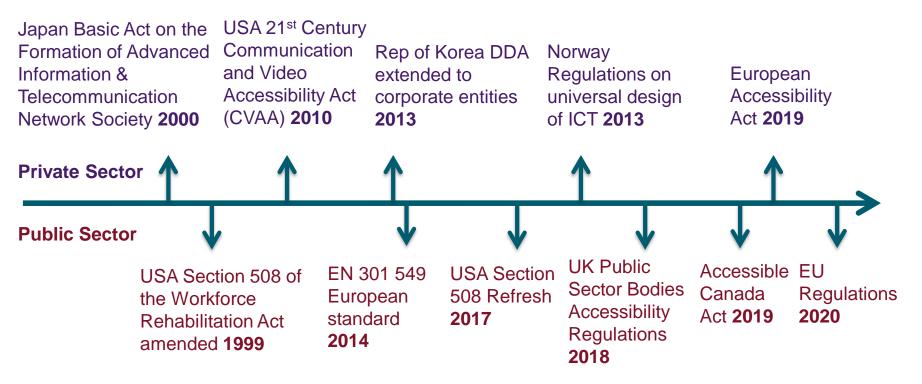
Business

- On average 15% of the world's population is disabled
- 80% of disabled people are of working age
- The purple pound is worth over £274 billion a year in the UK
- Disabled people are the fastest growing minority group
- 75% of disabled people say UK businesses are losing out because their digital products and services are not designed well enough for them.

Big Hack, Business Case for Inclusive Design



Legal





European Union Directive 2016

- European Union Directive 2016
- Applies to most public sector organisations
- Websites and mobile apps must meet WCAG 2.1 Level AA
- Applies to most types of content (e.g. office file formats, videos, forms, etc.)
- Must have an accessibility statement







Inclusive Design and Accessibility



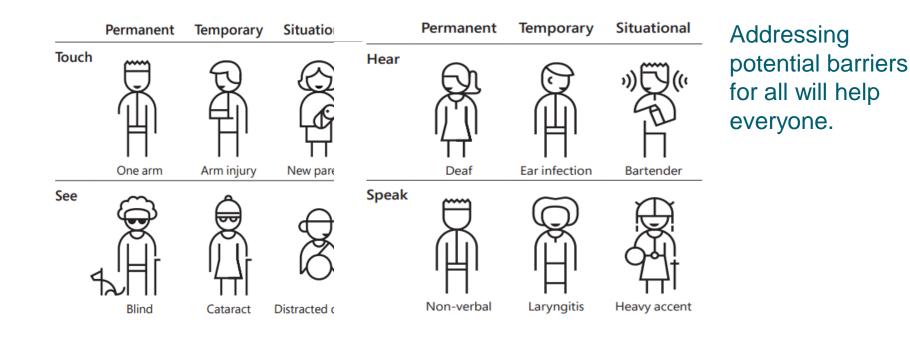
Poll 3: Which of these accessible solutions have you used before? (multiple choice)

- Ramps
- Dropped kerbs
- Subtitles or captions
- Browser zoom

- Keyboard navigation
- Screen reader
- Speech recognition
- None of the above



Impairments not always permanent



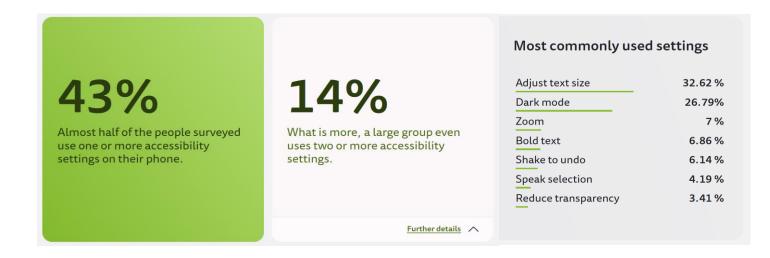


Designing inclusively

- Who is your user?
- Including disabled people in research, testing, personas
- <u>Microsoft inclusive design toolkit</u>
- Usability / accessibility



"We don't have any disabled users"



Study by Dutch agency Q42



Accessibility Standards



Accessibility Standards



Accessibility standards cannot cover all aspects of accessibility



WCAG

Web Content Accessibility Guidelines (WCAG) 2.1 Level **AA**

Perceivable	Operable
Understandable	Robust



Useful accessibility terminology

Semantic mark-up:

HTML that adds meaning, not just visual presentation

<html>

```
<h1>This is a Heading</h1>
This is a paragraph.
This is marked as <b>important</b>
in this paragraph
```

This is a list item
This is another list item
This is yet another list item

</html>

This is a Heading

This is a paragraph.

This is a paragraph. I'm the **important bit** in this paragraph

- This is a list item
- This is another list item
- This is yet another list item

Examples:

- Headings
- Paragraphs
- Emphasis
- Lists



Programmatically conveyed?





Useful accessibility terminology

WAI-ARIA

- Web Accessibility Initiative Accessible Rich Internet Applications
- Complex websites and components may not be straightforward HTML (Ajax/JavaScript)
- WAI-ARIA adds markup which tells assistive technology what elements are and do.





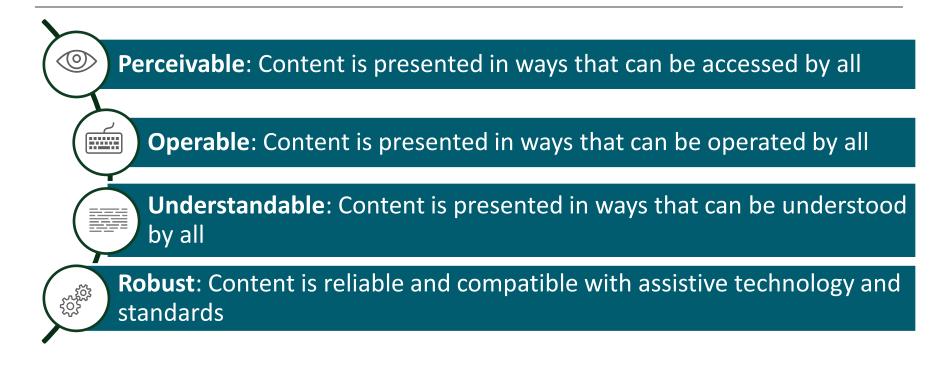


Poll 4: Have you ever tested a website, document or digital content for accessibility?

- Never
- Seen accessibility reports but have not done testing
- Done a few simple tests
- Confident doing accessibility checks



Accessibility Principles: POUR





Perceivable

- **1.1 Text Alternatives** e.g. alternative text on images
- 1.2 Time-based Media e.g. captions on video, audio descriptions
- **1.3 Adaptable** e.g. form field labels and headings
- 1.4 Distinguishable e.g. colour contrast



Perceivable example guideline

1.1.1: All non-text content that is presented to the user has a text alternative that serves the equivalent purpose except for the situations listed below.

- Controls, Input...
- Time-Based Media...
- Test...
- Sensory...
- CAPTCHA...
- Decoration, Formatting, Invisible...

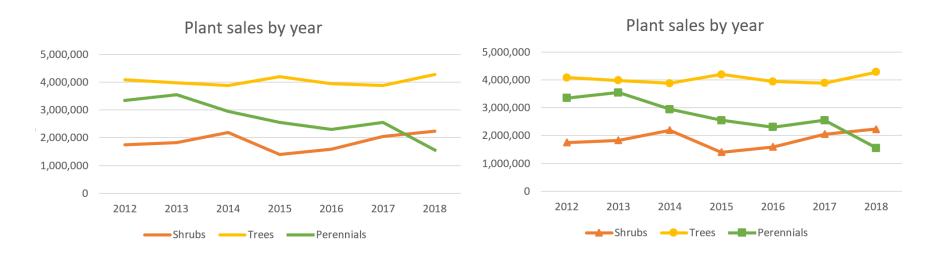


Perceivable: Alternative text (1.1.1)



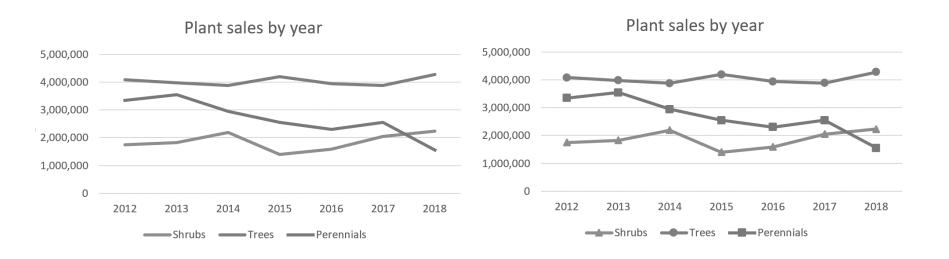


Perceivable: Use of colour (1.4.1)





Perceivable: Use of colour (1.4.1)





Perceivable: Colour contrast (1.4.3)

- We are more reliant on higher contrast as we age
- Bright lights and sunlight make it more difficult to read low contrast
- Some people may be unable to distinguish certain colour combinations

	Contrast Ratio
Text contrast examples	21:1
Text contrast examples	1.6:1
Text contrast examples	5.4:1
Text contrast examples	4.2:1
Text contrast examples	2.9:1
Text contrast examples	7.2:1

Text should have a contrast greater than 4.5:1 with background colour Large text and graphical elements should have contrast greater than 3:1



Perceivable: Heading structure (1.3.1)

(₩) HeadingsMap

Nutrient analysis survey of biscuits, buns, cakes ...

- 1 <h1> Nutrient analysis survey of biscuits, buns,.
- 2 <h2>Documents</h2>
- 2 <h2>Summary report </h2>
- 2 <h2>Analytical report </h2>
- -2 <h2>Sampling report </h2>
- 2 <h2>Spreadsheet of analytical data </h2>
- 2 <h2>Spreadsheet of fatty acid data </h2>
- 2 <h2>Details</h2>
- 2 <h2>Brexit transition</h2>
- 2 <h2> Related content </h2>
- 2 <h2>Explore the topic</h2>
- 2 <h2>ls this page useful?</h2>
- 2 <h2>Coronavirus (COVID-19)</h2>
- -2 <h2>Brexit transition</h2>
- 2 <h2>Services and information</h2>
- 2 <h2>Departments and policy</h2>
- 2 <h2>Support links</h2>

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- Departments Worldwide How governn Consultations Statistics News and cor
- → <u>Coronavirus (COVID-19)</u> | National restrictions in England until 2 Decem
- → **Brexit transition** | Take action now for new rules in 2021
- <u>Home</u> > <u>Health and social care</u> > <u>Public health</u> > <u>Health improvement</u> > <u>Healthy eating</u>

Research and analysis

Nutrient analysis survey of biscuits, buns, cakes and pastries on stries of biscuits,

The survey forms part of the Department of Health's rolling programme of nutrient analysis that provides up-to-date and reliable information on the nutrient content of foods.

Typical issues:

- Formatted headings not marked up as a heading semantically
- Headings used for styling
- Skipped heading levels
- No headings

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Perceivable: Captions (1.2.2)





Automatic captions are improving

And good color contrast works	external with Sale with several with several s	s glare.	W3C	Tran 00:40 00:48 00:54 00:58 01:04 01:09	screen reader to Accessibility ha For example, ca in a quiet enviro And good color glare. Also people wit as reduced dex In fact, everyon an improved lay A lot of accessi	contrast works better h age-related impairer	n the screen e in a loud or r when there ments, such perience wit the	r e is
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60,260 views	16 341 4 11	→ SHARE ■	≓+ SAVE ••••			Change Text Direc		d
MAN WAS MADE Approxibility Initiative (WAI)						2007/2010 gillcelt5 954K views		



Operable

2.1 Keyboard Accessible i.e. all content can be accessed without a mouse

2.2 Enough Time e.g. users are warned if they are about to be logged out2.3 Seizures and Physical Reactions e.g. content will not cause seizures

2.4 Navigable e.g. focus indicator is visible



Operable example success criteria:

2.1.1 All <u>functionality</u> of the content is operable through a <u>keyboard</u> <u>interface</u>

without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.



- Move through interactive elements: Tab key / shift +Tab to move back
- Activate button: **Space** or **Enter** key
- Activate link: Enter key
- Scroll page: up/down arrows
- Move through selection lists and menus up/down arrows or Tab key













Poll 5: (Activity) Choose a website and use the tab key to move around the home page.

- Can you access the navigation menus?
- Can you access the search box?
- Is there an indicator telling you where you are on the page (focus indicator)?
- Do you get stuck anywhere?
- Any other problems?
- Give your website a score out of 5



Understandable

3.1 Readable

e.g. define language of content (but not reading level)

3.2 Predictable

e.g. consistent navigation & consistent identification

3.3 Input Assistance

e.g. error messages on forms are accessible to all



Language of page

3.1.1 The default human language of each Web page can be programmatically determined. (Level A)



Understandable: Predictable and consistent





Understandable success criteria

3.3.1 If an <u>input error</u> is automatically detected, the item that is in error is identified and the error is described to the user in text.



Form errors – typical problems

- No indication of required fields
- Errors indicated only by colour
- Error messages don't provide enough support
- Error messages are not linked to the fields they refer to



Citylights Survey

This Week's Survey: More city parks - a pain or a gain?

Which is your favorite city park? None Jurassic Park Central Park South Park Grand Park Other



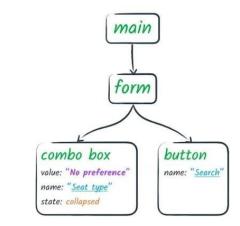
Do you want to receive a free No title provided for your name	
Name: O Mr. O Mrs.	
eMail Address	Retype eMail



Robust

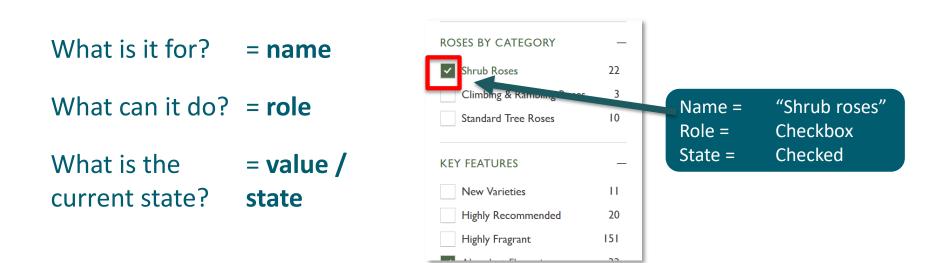
4.1 Compatible

- Name, role, value
- Status messages
- Parsing
- Ensure the accessibility information is correct and can be communicated programmatically to the user





Name, role, value for components



Designers / UX should consider programmatic as well as visual experience



Most common accessibility issues

- Insufficient colour contrast or use of colour for meaning
- Missing alternative text on images
- Lack of keyboard access
- Missing focus indicator
- Missing form field labels and inaccessible error messages
- Incorrect heading structures
- No captions, transcripts or audio descriptions on videos







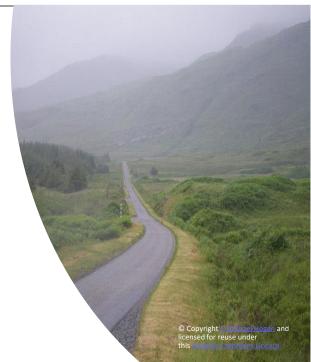
How do you make accessible products and services?



Accessibility is a journey, not a destination

Embedding accessibility:

- Requires policies, processes and quality assurance
- Has design, content, procurement and technical implications
- Will involve staff from across the organisation





Many people are responsible for digital accessibility

- (Project) Managers
- Designers
- Content creators
- Developers
- Testers / Quality Assurance
- Procurement
- Senior managers



Five stages of accessibility acceptance:





Denial: "It can't be important, no one complains. People don't use assistive technology with our site."



Anger: "It's not my problem. Don't tell me how to do my job."



Bargaining: "I can do a hack without having to do this properly."



Depression: "You expect me to meet ALL these requirements."



Acceptance: "Ok we see what needs to be done and we are working on a strategy."



